**Use Case Definition**

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| **Program Name:** | **Developer:** | **Date:** |
| *RandomGuessMatch* | *Zachary Muerle* | *September 2, 2014* |

1. Run the program
2. Enter a number between 1 and 5 (inclusive) as a guess
3. The program will pick a random value, and tell you if it’s the same as you chose, and how far off you were.
4. Another dialog will open, displaying the random number, and Boolean value for if the values are equal